



Virtual Reality: Making eLearning Courses Immersive

Dear eLearning designer,

Working with 360 assets and VR is one of the easiest yet most gratifying features in Captivate. The actions are concise, easily comprehensible, and easy to navigate. There are no deep menu silos you can get lost in either. To make things even easier, I have put together some tips and quick steps. I hope you have tons of fun creating some exciting projects.

My best,

Wortimla

Tips and Whatnots

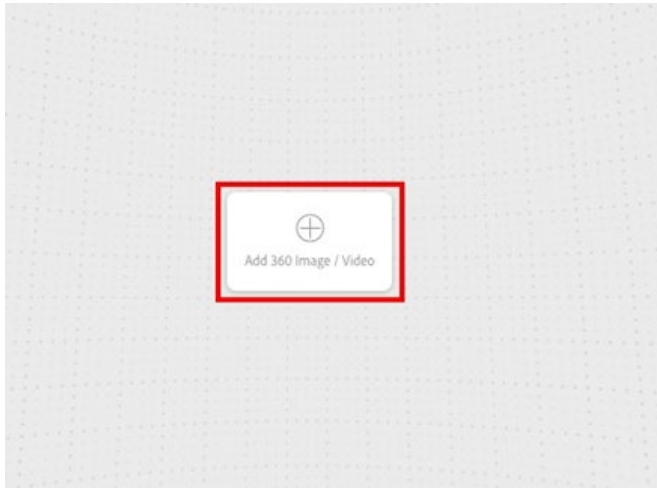
- Practice good naming convention, a.k.a., give your slides, buttons, images, videos etc. sensible names
- You can always decide whether you want a guided or exploratory project after you add your hotspots
- You can rearrange the order of your hotspots from the timeline by grabbing the icons and dropping them in the timeline.
- If you are creating a guided project, organize the hotspots in the order it should appear from the bottom to top flow.
- While previewing, if you want to start the VR at a particular hotspot, click on that hotspot in the timeline before generating a preview to position the image/video.
- You don't necessarily need a storyboard, but it helps if you have a flow/mental picture you are trying to achieve
- You don't need special gear to create or access the project. However, you will need a 360-degree camera if you are capturing scenes/objects/site yourself.

Some Editing Tips

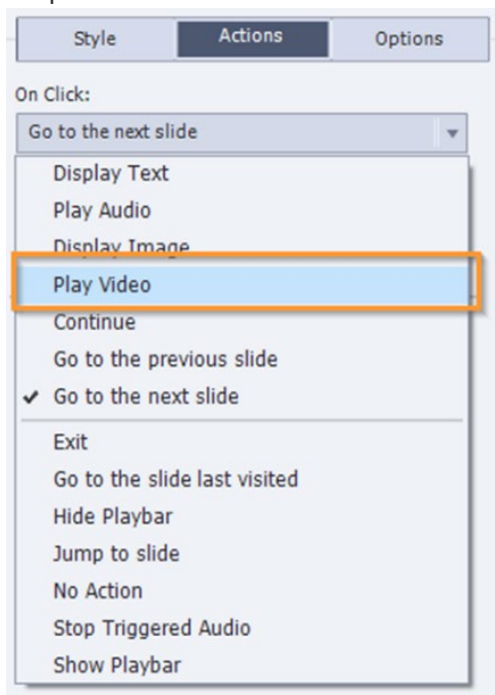
- A Hotspot can be resized by clicking on it and dragging the handles surrounding it.
- Change the color of a hotspot by double-clicking in the center of the hotspot and selecting the desired color from the Property Inspector.
- Delete a hotspot by selecting it and pressing **Delete** on your keyboard.
- Images can be renamed in the project library.
- Hotspots and slides can be renamed too.

Here is a really simplified set of steps on how to create a VR project in Captivate:

1. Pick one type of VR project:
 - Exclusive (only this type can be completely rendered on VR devices) - Click **File > New Project > VR Project**
 - Mixed (part of a standard or responsive project) - **Slides > 360 Slides**
2. On the stage, click + and add a 360 image or video.



3. Begin adding hotspots by clicking **Hotspot** from the top menu row. Hotspots can also be your own set of images.
4. For every hotspot, assign actions to the hotspots in the Property Inspector by clicking the dropdown under **On Click**.



Tip: You will focus mostly on adding text, audio, video, and images.



5. To add a quiz question, add a hotspot and then select **Add Questions** instead of clicking the dropdown under On Click.

Hotspot1

Style Actions Options

On Click:

Go to the next slide ▼

☐ Must View Once

Add Questions

Reporting

☐ Include in Quiz

6. Add more slides and hotspots as required.
7. Click **Preview Project** or **Preview HTML5** to preview as you go along to ensure all the hotspots are working fine.
8. Click **Publish** when the project is ready. Note: For mixed projects, select **Publish to Computer>HTML5**.

For a detailed description of each menu option, check out the user guide here:

<https://helpx.adobe.com/in/captivate/using/virtual-reality-project.html>